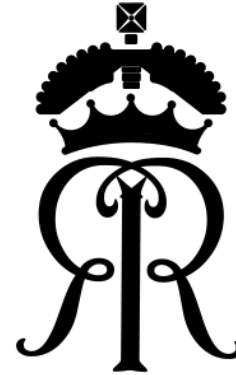




NEOM



**RAJASTHAN
ROYALS**

NEOM x Rajasthan Royals Cricket Tournament

TOURNAMENT RULES AND REGULATIONS 2025

GENERAL RULES

1	11 a-side, tape-ball tournament (15 players to be submitted on match day)
2	Bats allowed: Tape Ball Bat or Tennis Ball Bat (Wooden only). Fibre bats are not allowed.
3	2 Substitutes Allowed (only allowed to field)
4	10 overs match. A bowler can only bowl a maximum of 2 overs. Wicketkeeper is not allowed to bowl.
5	No LBW's – all other forms of wickets are there
6	35 minutes per innings. Penalty for exceeding 40 minutes after warning will result in the powerplay field setting in the last over. Final decision to be made by umpires.
7	Overs 1 to 9: Wides = 3 runs. (no re-ball) No-balls = 3 runs (no re-ball, no free hit)
8	Over 10: Wides = 3 balls and re-ball. No-ball = 3 runs, re-ball and free hit.
9	Powerplay = Overs 1 and 2
10	All players should carry or have a digital version of their Iqama, Business Visa or Tourist Visa as verification.
11	It is recommended that all players should carry both the Blue and Pink jersey to avoid any confusion. If players do not wear the correct jersey, they will not be allowed to play.
12	If before a catch is taken and the batters take a run, if the ball is caught, the new batsmen will take strike.

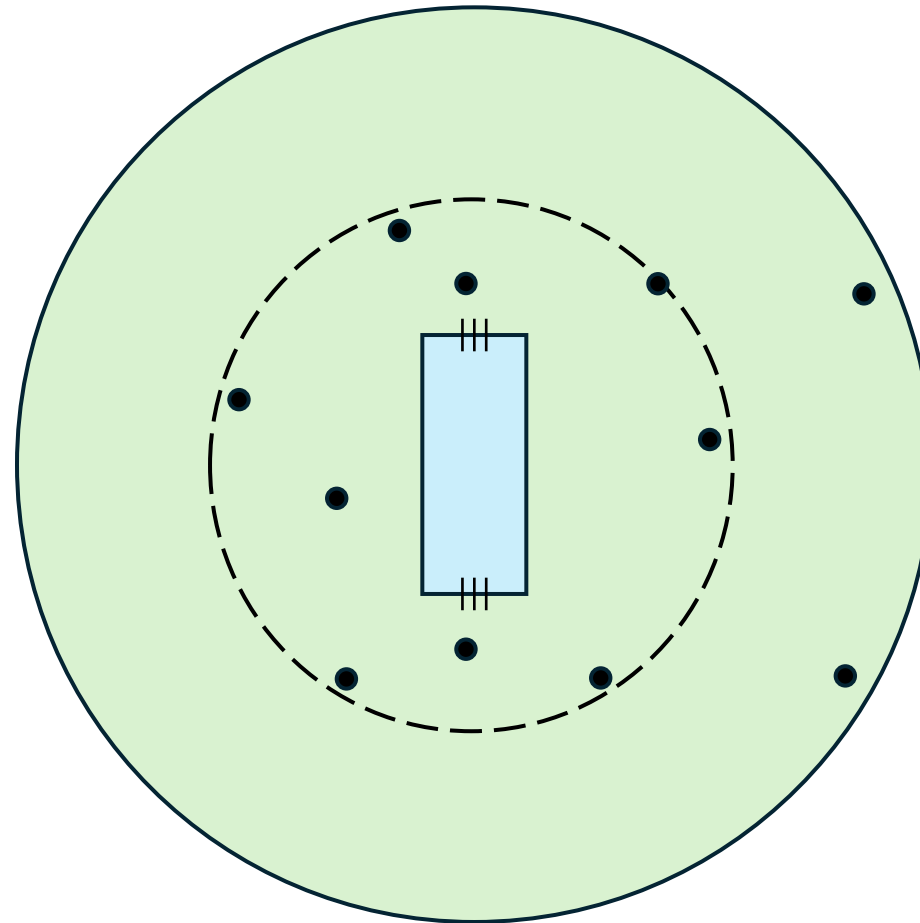
- WIDES AND NO BALLS**

- **Overs 1 to 9** → wides and no-balls are 3 runs. No re-ball. No free hit.
- **Over 10** → wides and no-balls are 3 runs. The ball will be re-bowled. Free hit to be given on a no-ball.

	WIDES	NO-BALLS	FREE HIT	RE-BALL
OVER 1	3 runs	3 runs	×	×
OVER 2	3 runs	3 runs	×	×
OVER 3	3 runs	3 runs	×	×
OVER 4	3 runs	3 runs	×	×
OVER 5	3 runs	3 runs	×	×
OVER 6	3 runs	3 runs	×	×
OVER 7	3 runs	3 runs	×	×
OVER 8	3 runs	3 runs	×	×
OVER 9	3 runs	3 runs	×	×
OVER 10	3 runs	3 runs	✓	✓

- **POWERPLAY (FIRST 2 OVERS)**

- During the powerplay, only 2 players are allowed outside the 30 yard circle.

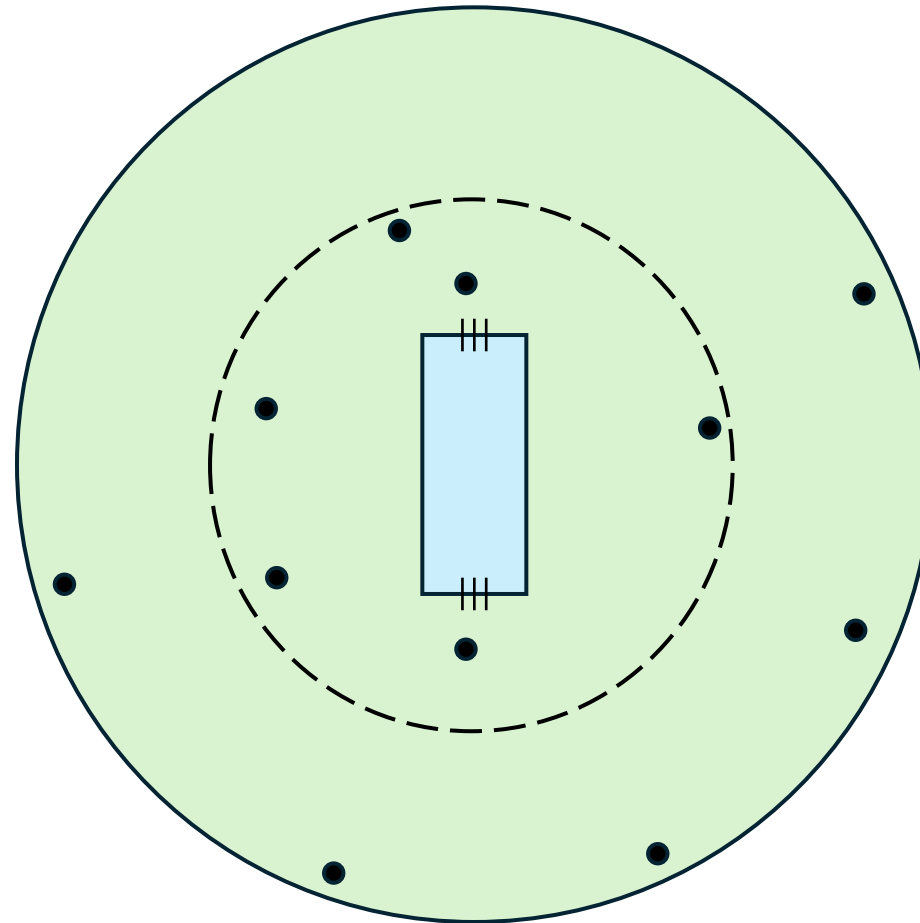


Example

- **OVERS 3 TO 10**

- Once the powerplay is over 5 players outside the circle and 4 fielders inside the circle.

The bowler and wicketkeeper **DO NOT** count.



Example

○ **SUBSTITUTES**

1. A maximum of 2 substitutions are allowed during a **fielding innings**.
2. **Substitutions can only be made** if a player has been injured or cannot continue playing for unforeseen reasons during play.
3. A fielder may only return to the field with the permission of the umpires. The umpires should grant this permission when they know a player wishes to return.
4. If a fielder leaves the field for 15 minutes or longer and then returns, he may not bowl until after he has been on the field for a length equal to how long he was absent.
5. The substitute will only be **allowed to field**.
6. A substitute can only play for **2 overs maximum** unless he replaces a player who is badly injured and cannot continue playing the rest of the match.
7. If a batsman is injured, he may retire from the field without being out - the next batsman in the batting order will come into bat.
8. If the injured batsman recovers enough to bat, he may resume his innings at the fall of any wicket in the same innings.
9. If a batsman is too injured to bat when no other batsmen remain to come in after a wicket falls, **his innings is forfeited, and his team's innings ends**.
10. If a bowler is injured during an over and cannot complete it, another bowler must bowl the remaining deliveries in that over. The bowler chosen to finish the **over must not be the bowler** who bowled the previous over and must not bowl the over immediately following either.

- **SUPER OVER**

- If the match ends in a tie, a Super Over will be played.

- *Rules*

- **Field:** Non-powerplay field. 5 fielders allowed outside the circle.

- Team that was batting 2nd, will bat 1st in the Super Over.

- 2 wickets and the batting innings is over

- If the Super Over ends in a tie, one more Super Over will be played (same rules)

- In the second Super Over, the same bowler cannot bowl as the first Super Over

- A batsman dismissed in the first Super Over cannot bat again in the second Super Over

- If the second Super Over ends in a tie, the team whose batters hit the most number of boundaries in the Super Over will be declared the winner.

- **WICKETKEEPING GLOVES + BATTING GLOVES**

The management has no issues with whether a team opts to wear batting gloves or wicketkeeping gloves. Opposition teams may not object to one or the other. It is an individuals right and choice.

- **SAFETY GEAR**

- Players can wear any safety gear they prefer, as their safety is our priority. (Abdomen guards, keeping gloves, batting gloves etc.)

- **SUSPECT BOWLING ACTIONS**

- The on-field umpires hold the final decision-making authority on suspect bowling actions.
- In case of a situation escalating, it is important to promptly notify the tournament managers. They will ensure that the matter is handled and resolved effectively.
- Please avoid arguing with the on-field umpires; they are doing their best.

- An **Illegal Bowling Action** occurs when a player throws rather than bowls the ball. This is defined as when the player's elbow extends by more than 15 degrees between their arm reaching the horizontal and the ball being released.

- You can watch the video to understand this better. Click the link below
- <https://youtu.be/FplqAaKhndc?si=IFN-Zr9XujQNQkpJ> (ENGLISH VERSION)
- <https://youtu.be/U-duOdOQMWM?si=Plzm7j-ToyLD4YQ-> (HINDI VERSION)

- **TEAMS THAT CREATE CONSTANT INTERRUPTIONS.**

- If the on-field umpires and scorers notice too many interruptions and accusations are being made by a team, umpires may issue a warning if the accusations are invalid and lead to time wastage.

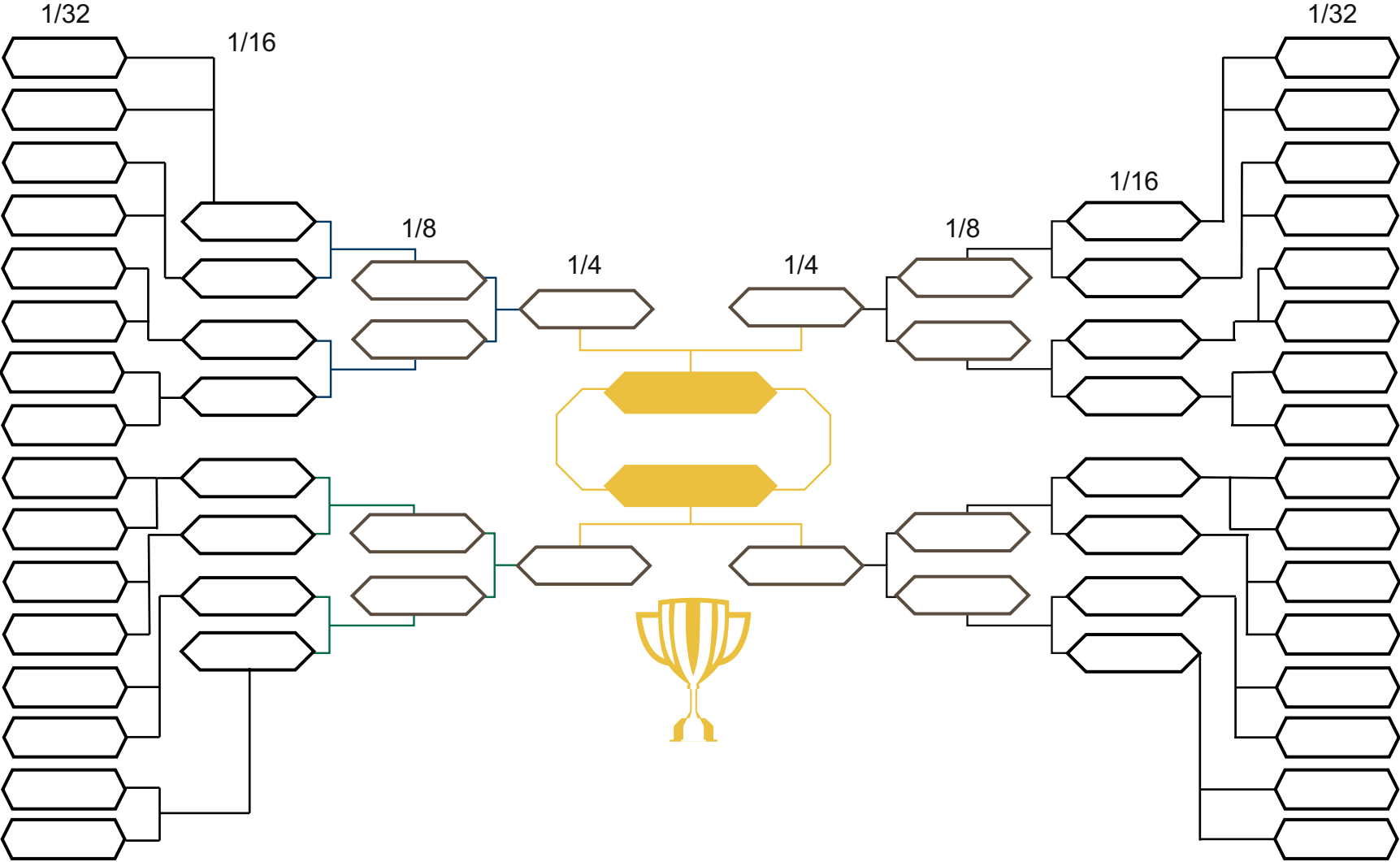


TOURNAMENT STRUCTURE 2025



Knockout Stage Tournament Format

Top 32 teams will be playing a series of eliminatory matches against teams from other groups. The qualification will be determined as follows:



MATCH OFFICIALS TOSS BRIEFING CHECK LIST

1. TEAM PHOTOS TO BE TAKEN BEFORE THE MATCH AND THEN SHARED ON MATCH OFFICIALS GROUP
2. POWERPLAY RULES
3. 11-A-SIDE + 2 SUBSTITUTIONS
4. 10 OVERS MATCH
5. BOWLING FROM ONE END
6. WIDES AND NO-BALLS RULE
7. SUBSTITUTION RULES
8. WICKETKEEPING AND BATTING GLOVES RULES
9. WICKETKEEPER NOT ALLOWED TO BOWL
10. ONE PERSON FROM EACH TEAM TO SIT NEXT TO SCORERS AT ALL TIMES
11. 35 MINS PER INNING – CAN NOT EXCEED 40 MINUTES. OTHERWISE, THE PENALTY WILL COME INTO PLAY.
12. SAFETY GEAR – PLEASE ENSURE PLAYERS ARE AWARE THAT THEY MAY WEAR ABDOMEN GUARDS, WICKETKEEPING GLOVES OR BATTING GLOVES BEST SUITED FOR THEM.